PlayStation

NTSC U/C

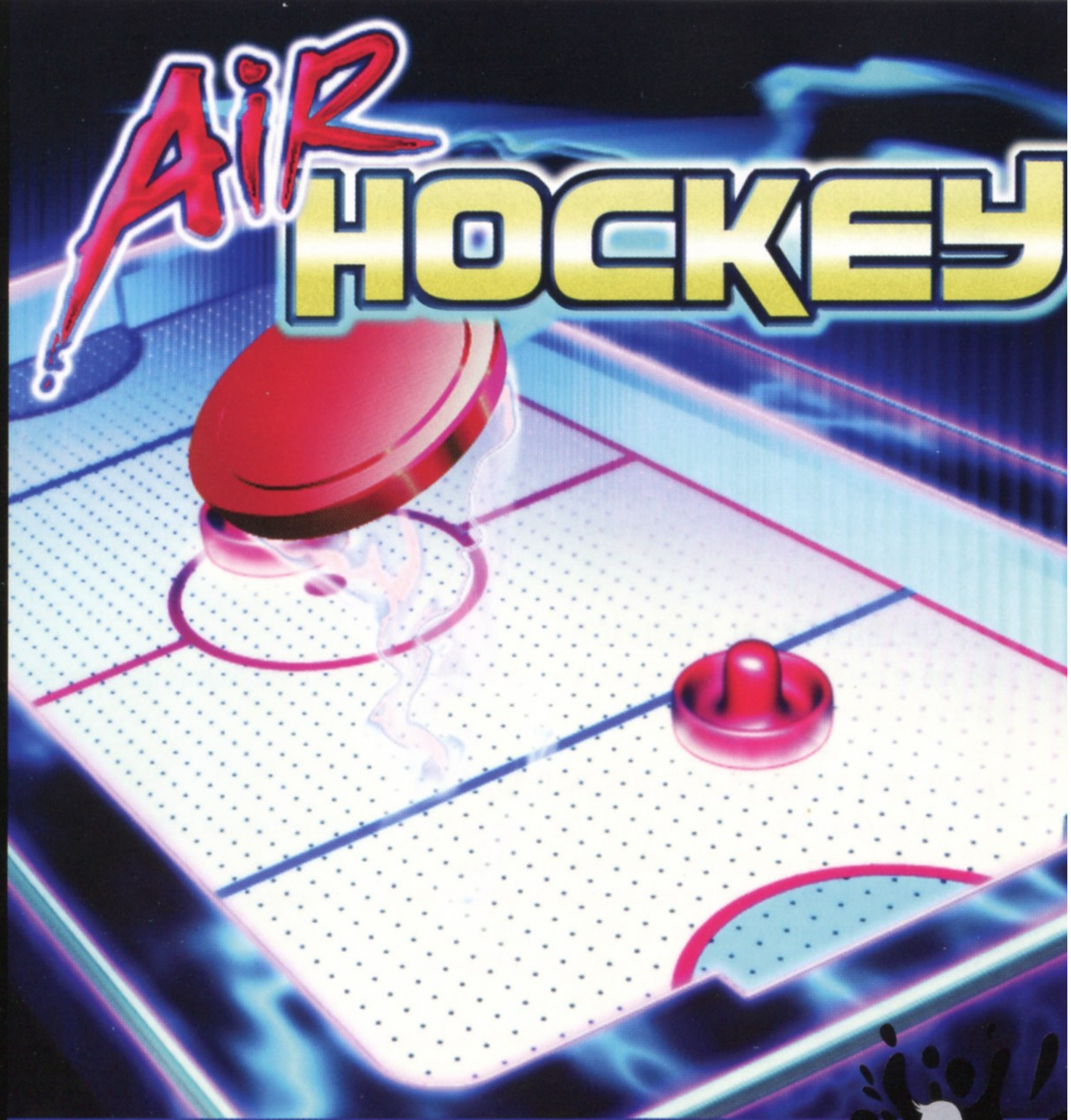
PlayStation

EVERYONE

CONTENT RATED BY ESRB

SLUS-01467

Air Hockey



Fast-Paced Family Fun!

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WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherials may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

AIR HOCKEY - MANUAL

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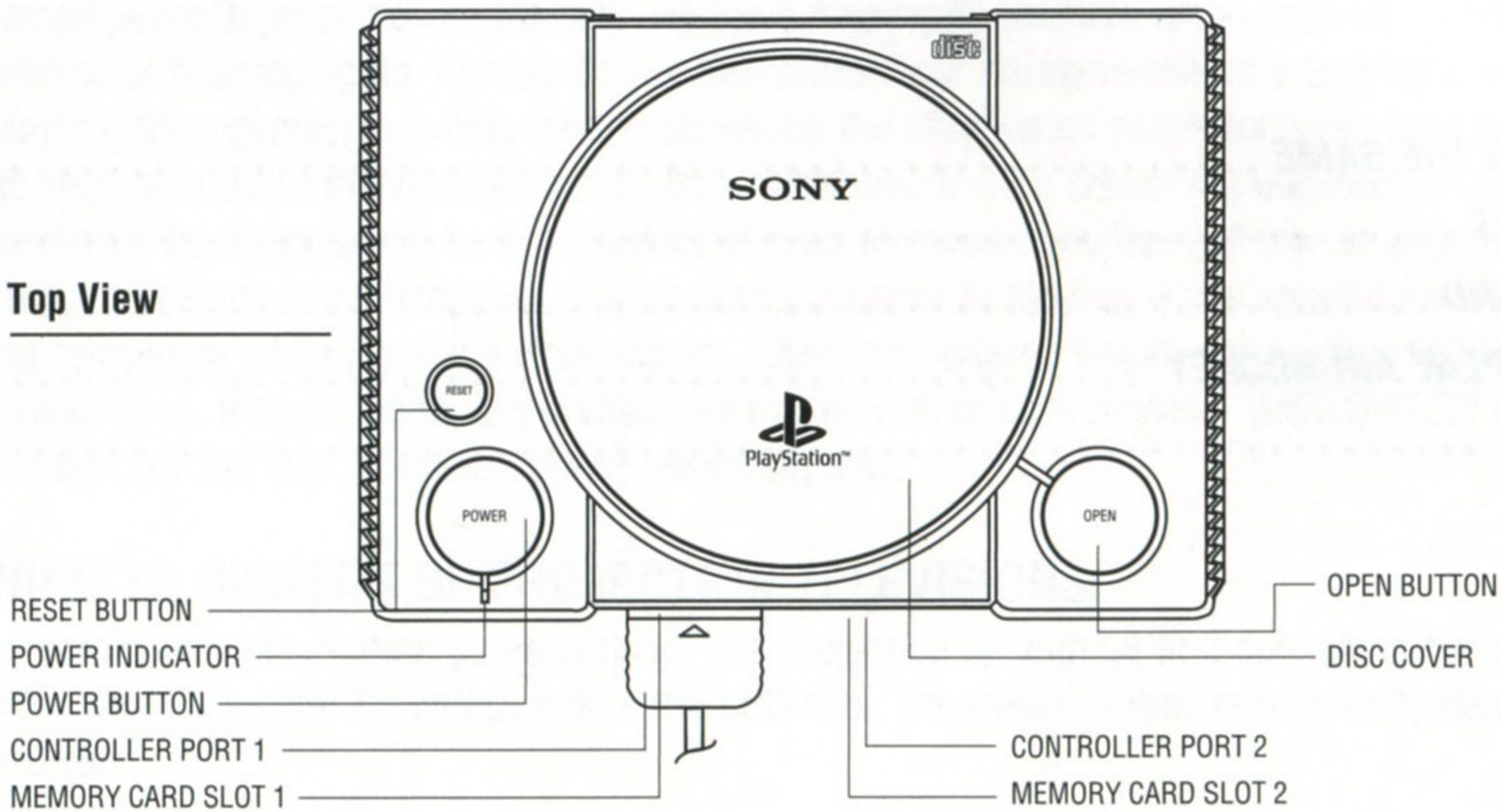
Top View



STARTING THE GAME

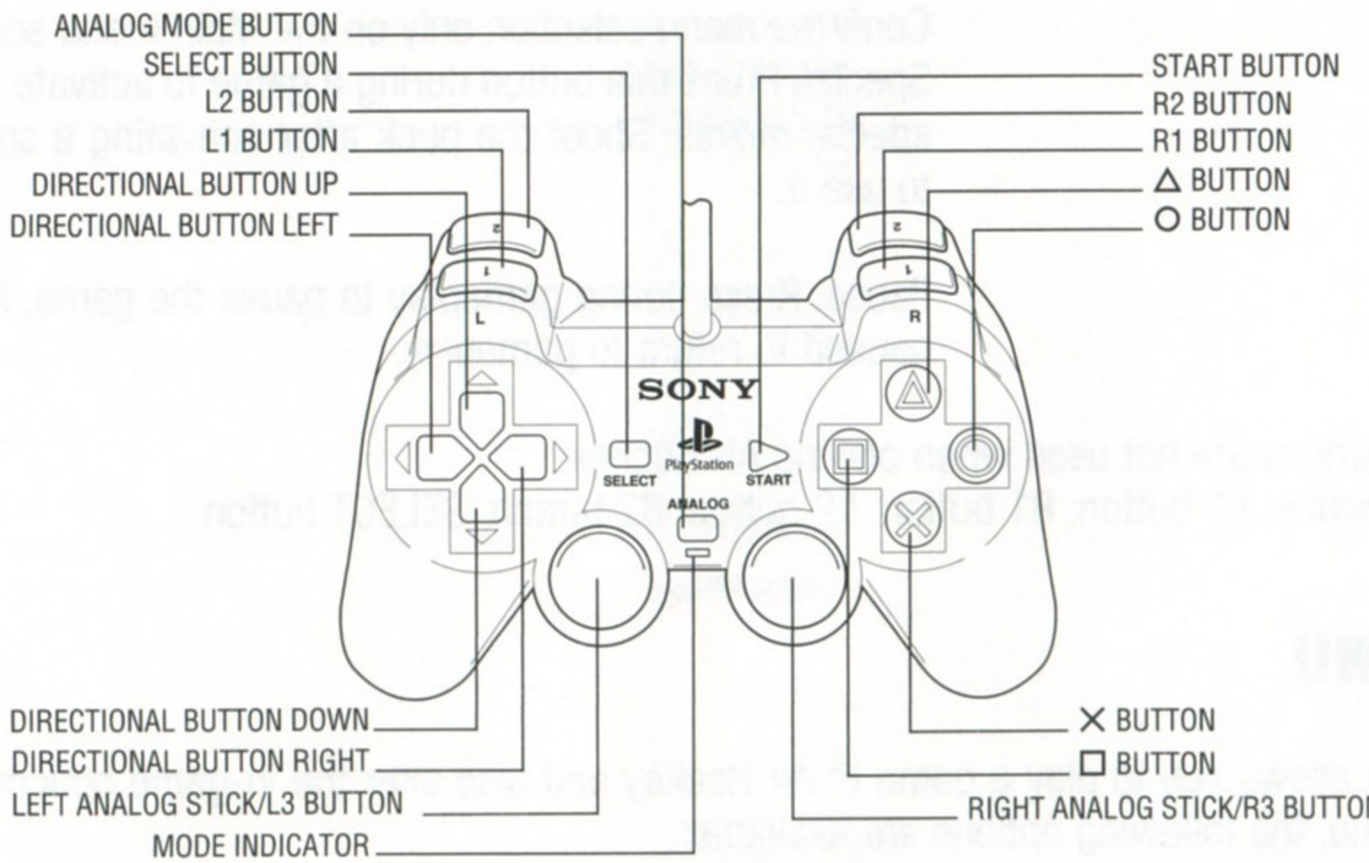
1. Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a disc. It is advised that you do not insert or remove peripherals once the power is turned on.
2. Insert the Air Hockey disc and close the disc cover.
3. Insert game controllers and turn on the PlayStation game console.

NOTE: Press or hold down the START button to skip the opening visuals. After the opening visuals, the Title screen appears. If you leave the Title screen idle a demo mode will activate. Be sure to pay attention to this demo mode! The many power-ups available on the game board will be explained here. To get an advantage over your opponents, learn the function of each power up in demo mode! When you have finished watching the demo mode, you can advance to the Main menu, by pressing the START button.

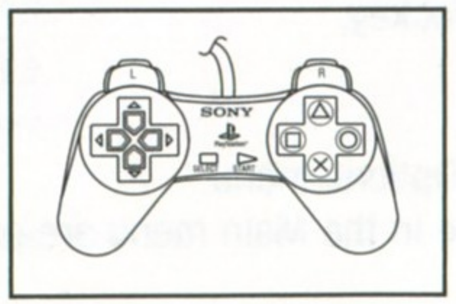
CONTROLS

Air Hockey uses the following controls:

DUALSHOCK® analog controller



NOTE: Compatible only in Digital and Analog mode



NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.

Up/down/left/right directional buttons - Move the cursor around the game's menu screens.
Move your bat around the game board.

○button - Confirms menu selection on all menu selections.
Advance through menu screens.
Shoots puck.

✕button - Confirms menu selection only on the Main menu screen.
Special. Press this button during a game to activate one of your special moves. Shoot the puck after activating a special move to use it.

START button - Pause. Press during gameplay to pause the game. Press when paused to return to gameplay.

The following buttons are not used when playing Air Hockey:
△ button, □ button, L1 button, R1 button, L2 button, R2 button, SELECT button.

MAIN MENU

The Main menu allows you to play a game of Air Hockey and also alter the in-game options available. At the Main menu, the following options are available:

START GAME
Start a game of Air Hockey.

OPTIONS
Access Air Hockey's Options menu.
Both options available in the Main menu are explained in detail below:

START GAME
After selecting 'START GAME' at the Main menu, you are taken to the 'PLAYER SELECT' menu screen. Here you must select your chosen player character using the up/down directional buttons. Confirm your choice of character by pressing the ○ button. You will have to be quick to make your choice. If you are

too slow a timer will count down to zero, and pick whatever character is highlighted at the time. The following characters are available:

Thunder Boy
Space Queen
Little Mania
Deisel Man

Each of these characters has different abilities that must be learnt if you are to be successful. Practice playing with each character to get the most from the game.

Once you have chosen your character, you will be taken to a screen showing your next opponent. Your opponent will challenge you to a game of Air Hockey. To skip this screen, either wait for a few seconds, or press the ⊗ button. You will then be taken to a screen showing the next match up between you and your opponent. To skip this screen, either wait for a few seconds or press the ⊗ button. Following on from this screen, you are taken to the game itself.

HOW TO PLAY AIR HOCKEY

Air Hockey is a very simple game that requires lightning reactions and real cunning. The game is easy to learn but very difficult to master.

You will begin the game able to see an Air Hockey board. In the one player game, the lower half of the board is yours; the upper half of the board belongs to your opponent. Each of you has a bat that can only be moved inside your half. Player characters each have a uniquely colored bat so that you can tell them apart.

Players can only move their bat in their half of the board, which means that you must be quick to ensure that you can hit the puck, before it reaches your opponents half of the board. You hit the puck with the ○ button. Once you hit the puck, it will travel at speed in a certain direction, depending on where your bat is in relation to the puck when you hit it. Try to aim the puck around your opponent's bat and into the goal slot behind them.

Things are made more complicated by power ups and special shots. Power ups appear at random on the game board. To activate a power up, you must aim the puck at it. If your character hits the power up with the puck, you get the power up; if your opponent hits it, the power up is theirs.

Special shots are activated by pressing the ⊗ button. Once the button is pressed your bat will flash indicating the special shot is ready to use. Hit the puck using the ◉ button, and your character will take their special shot. Each character begins with three different special shots, although more can be acquired during the game, by collecting certain power ups. You will need to study Air Hockey's demo mode to uncover the abilities of the game's power ups!

Once play begins the timer in the top left-hand corner of the screen begins to count down. Once the time runs out, the game is over, and the player with the highest score wins. In the event of a draw, the game goes to Sudden Death. A fresh puck is placed in the center of the pitch. The first person to score a goal with this puck automatically wins the game.

If you win a game, your character will give a victory speech, and then you will be taken to the next match, in the same manner as you started the first match. This will continue until you lose a game and decide not to Continue, or finish the game.

If you lose your game, a Continue screen appears, with a timer counting down from ten. If you press the ► START button before the timer reaches zero, you will continue your game. If the timer hits zero, your game is over and you will return to the Main menu.
Once you have defeated the other characters visible at the 'PLAYER SELECT' menu, Air Hockey's powerful boss character will challenge you to a game. You must beat him at Air Hockey, or the planet Earth will be destroyed! Good luck!!

PLAYING AIR HOCKEY WITH TWO PLAYERS

Air Hockey can be played with One or Two Players. To play with Two Players, controllers must be inserted into both controller ports. Player Two must press the ► START button at the 'PLAYER SELECT' screen to join in a game. Once both players have selected their character, they are then asked to choose between a '1P V 2P' match (Player One competing against Player Two), or a 'P1 P2 V COM' match (both Players competing against the computer).

Note: When playing a two-player game, Player One's bat is always blue and Player Two's bat is always red.

'1P VS. 2P' MATCHES

In '1P V 2P' matches, Player One and Player Two compete against each other over 90 seconds, in the same way as a Single player match. The only exception to this is that the players' change ends 45 seconds (half way) through the match to make things fairer. When a Player has won the game, that player continues playing a Single player game against the computer. The losing Player can choose to challenge the victor at any time by pressing the ► START button. This interrupts the victor's game, and a '1P V 2P' game is resumed, with the Players being taken to the 'PLAYER SELECT' screen.

'1P 2P VS. COM' MATCHES

'1P 2P V COM' matches pit two Players against the computer. The game is played in the same way as the Single player game, and can be completed in the same way. Each computer character the players compete against has two bats to make the games fair.

OPTIONS

After selecting 'OPTIONS' at the Main menu, you are taken to the 'OPTIONS' menu screen. Here the following options are available. Select the option you want with the up/down directional buttons:

DIFFICULTY	Choose from EASY, NORMAL or HARD difficulty level. Make your choice by pressing the left/right directional buttons.
SOUND	Choose to turn the game sound ON or OFF. Make your choice by pressing the left/right directional buttons.
BGM TEST	Choose a background music track to listen to. Choose the track you want by pressing the left/right directional buttons. Play the track by pressing the ◯ button.
SE TEST	Choose a sound effect to listen to. Choose the sound effect you want by pressing the left/right directional buttons. Play the sound effect by pressing the ◯ button.
EXIT	When you are happy with the options, exit the OPTIONS menu by highlighting the EXIT option and pressing the ✕ button. You will then return to the Main menu.

LIMITED WARRANTY

ZeniMax Media Inc. ("ZeniMax") warrants for a period of ninety (90) days following the original purchase of this Disc ("Warranty Period") that the Disc media is, and under normal use shall be, free from substantial errors or defects that will materially interfere with the operation of the Disc as described in the Documentation. This limited warranty applies to the initial purchaser only ("You"), and does not apply if the Disc is used for other than private, non-commercial purposes.

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If You believe You have found an error or defect in the Disc that would constitute a breach of this limited warranty during the Warranty Period, and You are in the United States, please call (410) 568 3685, 9:00 a.m. to 5:00 p.m. EST Monday through Friday. If You are outside the United States, send your original Disc to Mud Duck Productions c/o ZeniMax Media Inc., 1370 Piccard Drive, Suite 120, Rockville, Maryland 20850 USA, together with a dated proof of purchase, Your product number, a brief description of such error or defect, and Your return address.

If You have a problem resulting from such a manufacturing defect in the Disc, ZeniMax's entire liability and Your exclusive remedy for breach of this limited warranty shall be the replacement of the Disc, within a reasonable period of time and without charge, with a corrected version of the Disc. Any replacement Disc shall be warranted for the remainder of the original Warranty Period or thirty (30) days, whichever is longer. This limited warranty shall not be applicable and shall be void if the defect in the Disc is found to be the result of abuse, unreasonable use, mistreatment or neglect.

WARRANTY CARD AND WARRANTY PROTECTION

To be eligible for warranty protection hereunder, You must fill out and mail in the Warranty Registration Card included in the Package within thirty (30) days of purchase. Failure to send in Your Warranty Registration Card within thirty (30) days of purchase shall result in the loss of Your warranty protection. Warranty protection is available only to You, the original purchaser. In the event of any questions in this regard, ZeniMax reserves the exclusive right to determine warranty eligibility and appropriate redress, if any.

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For general technical support, please call 410-568-3685, 9:00 am to 5:00 p.m. EST Monday through Friday.

Take Home an Arcade Classic

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PlayStation®

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Product Warr

Software Registration Card

To mail card, attach proper postage.

Thank for purchasing a Mud Duck Production. We are on a never-ending quest to improve our products and services. Please assist us in this quest by filling out this registration card, and returning it to Mud Duck Production upon receipt of the registration card, you will be entitled to 90 days of technical support and discounts on upcoming products.

Customer Information

___ Mr
___ Ms
___ Mrs

Last Name _____ First name _____

Address _____

City _____ State _____ Zip Code _____ Country _____

Phone Number _____ Fax Number _____ E-Mail Address _____

Date of purchased: ___-___-_____ ***Mud Duck product purchased:*** _____

Where did you obtain this product?

___ Computer Dealer ___ Software Store ___ Internet Web Site
___ Catalog/Mail Order ___ Superstore ___ Gift ___ Other _____

What factors influenced your purchase?

___ Product/Company Reputation ___ Dealer/Store recommendation ___ Advertisement ___ Store Display
___ Magazine Review/Article ___ Online Service or Internet web Site ___ Friend Recommendation ___ Other _____

Which gaming magazines do you read and how would you rate them in importance (rate 1-6, 1 being most important)

___ GameNOW ___ EGM ___ Game Pro ___ US Playstation
___ Game Informer ___ Silicon Magazine ___ PSM ___ Other _____

What type of entertainment software do you enjoy? (rate 1-6, 1 being most important)

___ Action ___ Platform ___ Role Playing ___ Adventure ___ Strategy ___ Educational
___ Sports ___ Puzzle ___ Racing ___ Flight Simulation ___ Other _____

How many games do you purchase in a year? ___ 1-2 ___ 3-6 ___ 6-9 ___ 10+

What other game systems do you own or plan to own? ___PlayStation® game console ___PlayStation® computer entertainment system

___Xbox™ ___Game Cube™ ___PC ___Other _____

How many hours per week, on average, do you play computer games? 1-2 hrs. ___ 3-5 hrs. ___ 6-8 hrs. ___ 9+ hrs. ***10/25***

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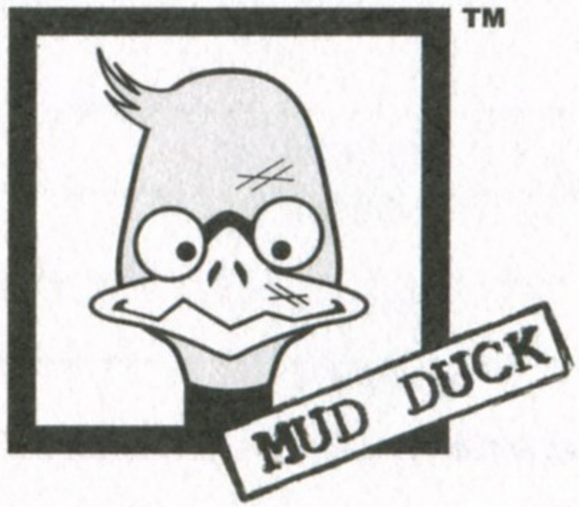

Mud Duck Productions
1370 Piccard Drive, Suite 120
Rockville, MD 20850 USA

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